

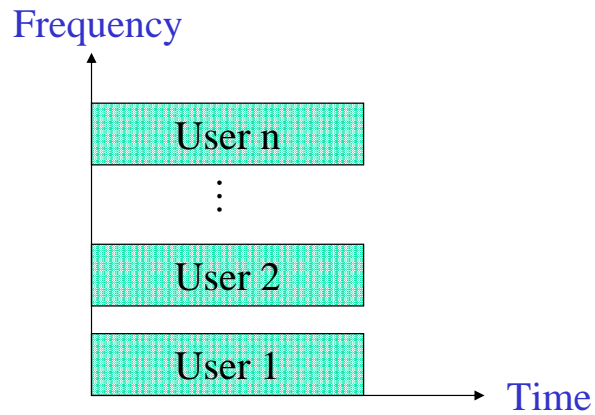
Chapter 7

Multiple Division Techniques

Outline

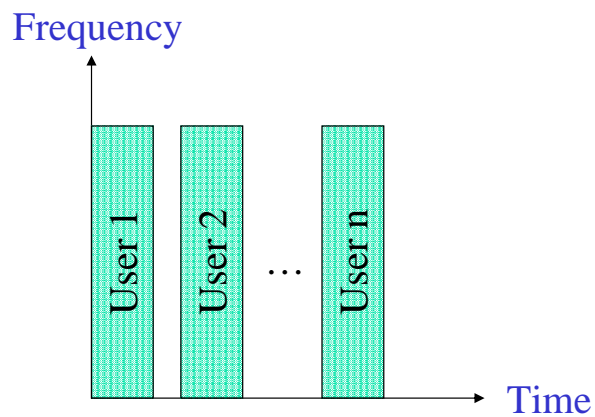
- Frequency Division Multiple Access (FDMA)
- Time Division Multiple Access (TDMA)
- Code Division Multiple Access (CDMA)
- Comparison of FDMA, TDMA, and CDMA
- Walsh Codes
- Near-far Problem
- Types of Interferences
- Analog and Digital Signals
- Basic Modulation Techniques
 - Amplitude Modulation (AM)
 - Frequency Modulation (FM)
 - Frequency Shift Keying (FSK)
 - Phase Shift Keying (PSK)
 - Quadrature Phase Shift Keying (QPSK)
 - Quadrature Amplitude Modulation (QAM)

Frequency Division Multiple Access (FDMA)



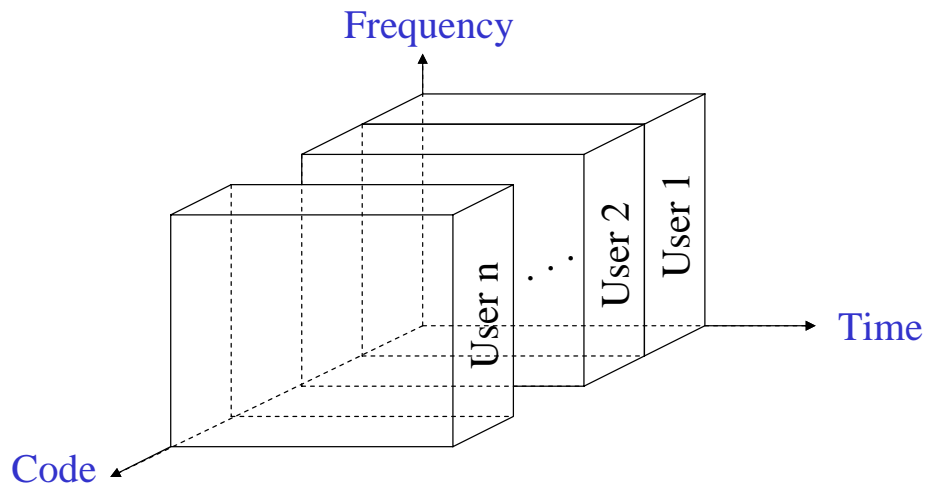
- Single channel per carrier
- All first generation systems use FDMA

Time Division Multiple Access (TDMA)



- Multiple channels per carrier
- Most of second generation systems use TDMA

Code Division Multiple Access (CDMA)

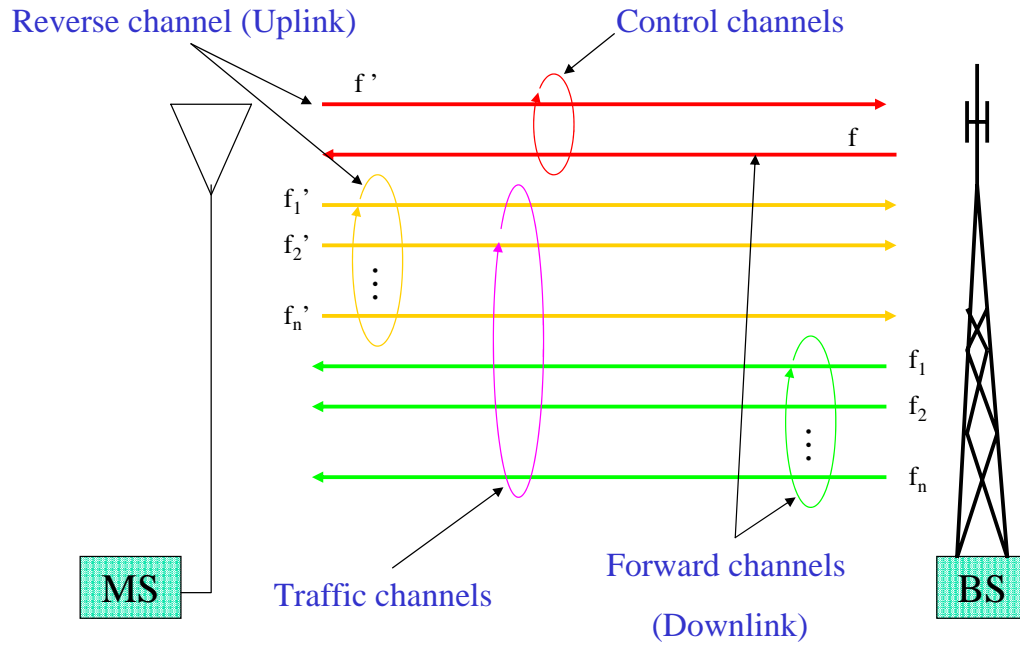


- Users share bandwidth by using code sequences that are orthogonal to each other
- Some second generation systems use CDMA
- Most of third generation systems use CDMA

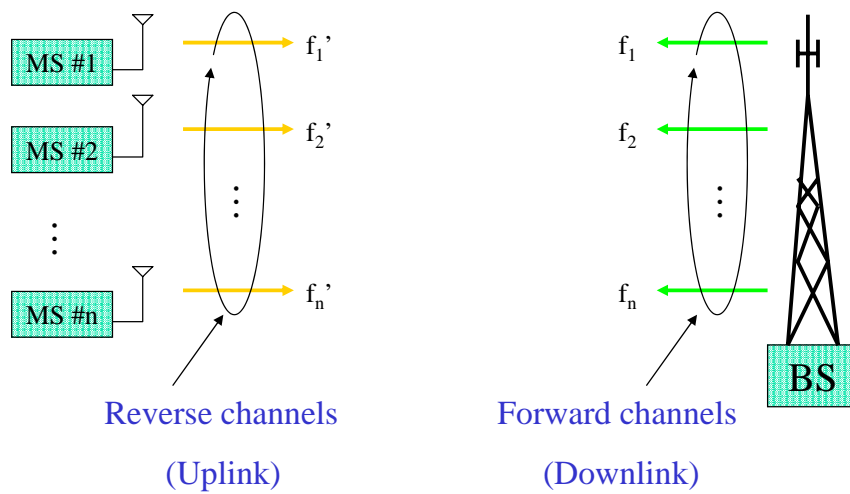
Types of Channels

- Control channel
 - Forward (Downlink) control channel
 - Reverse (Uplink) control channel
- Traffic channel
 - Forward traffic (traffic or information) channel
 - Reverse traffic (traffic or information) channel

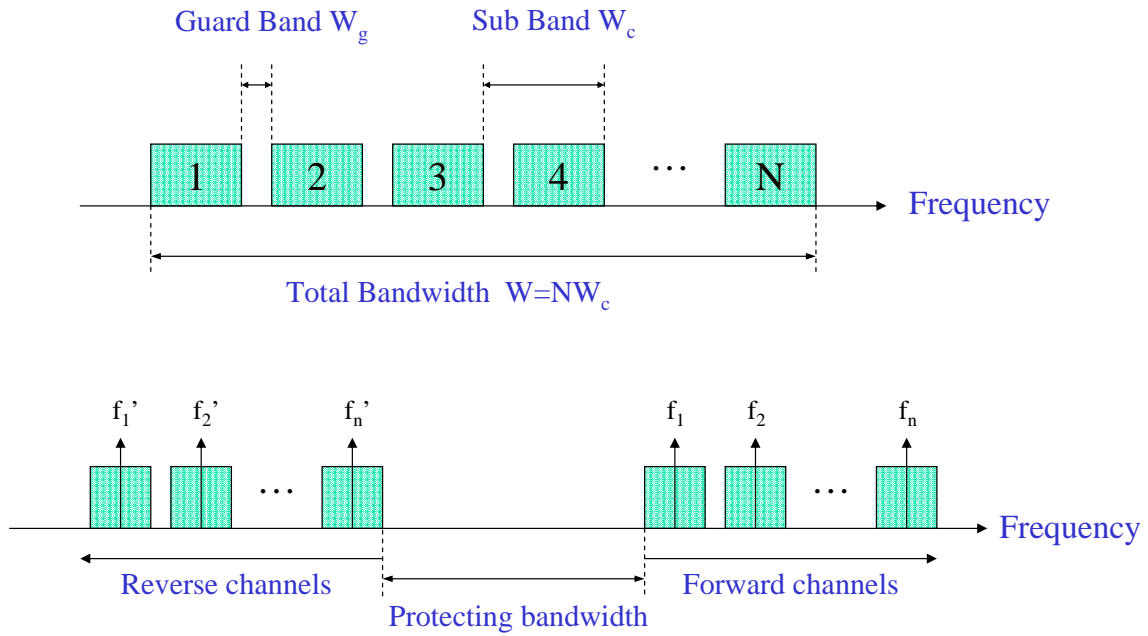
Types of Channels (Cont'd)



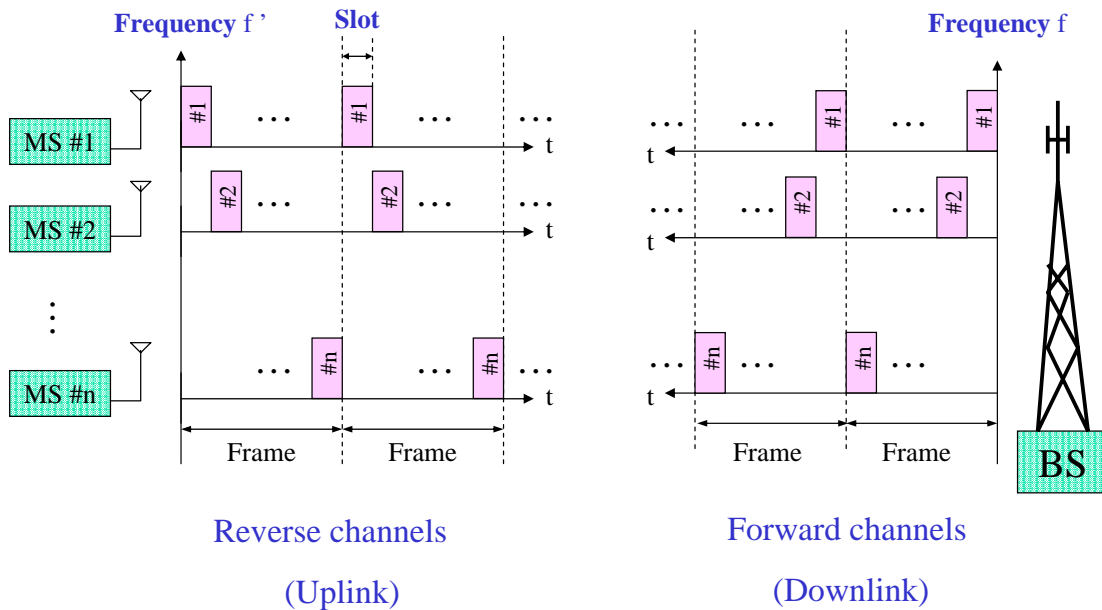
FDMA



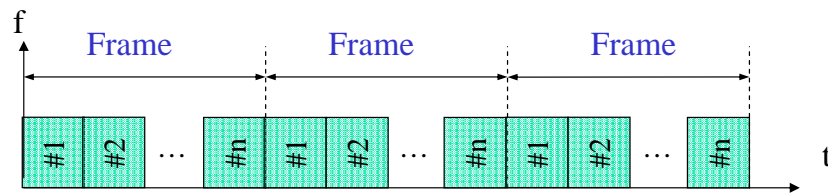
FDMA: Channel Structure



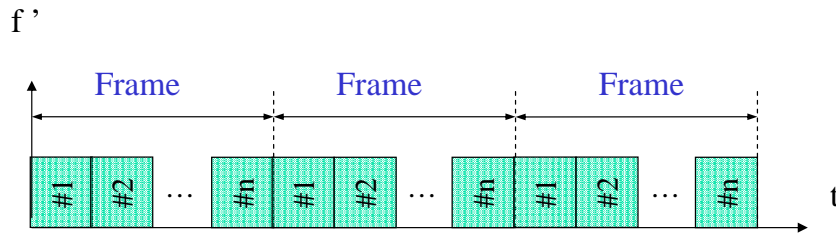
TDMA



TDMA: Channel Structure

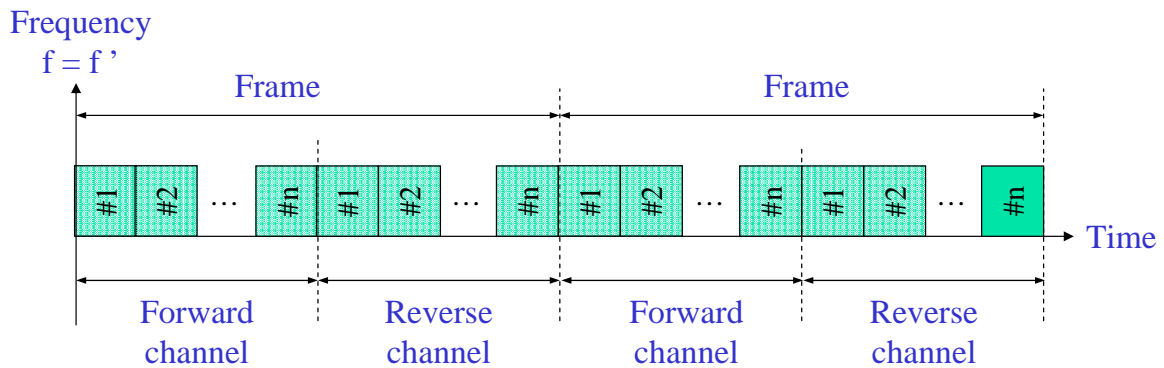


(a). Forward channel



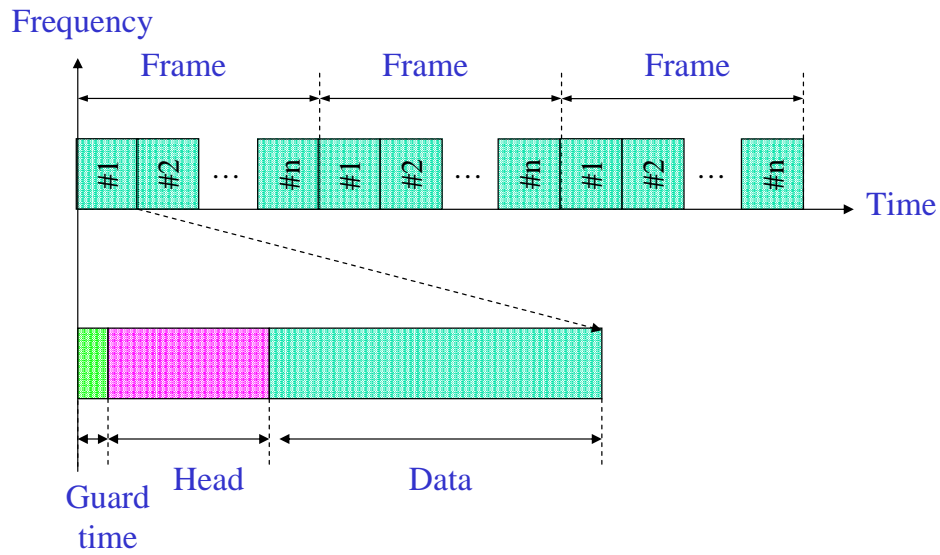
(b). Reverse channel

TDMA: Frame Structure (Cont'd)

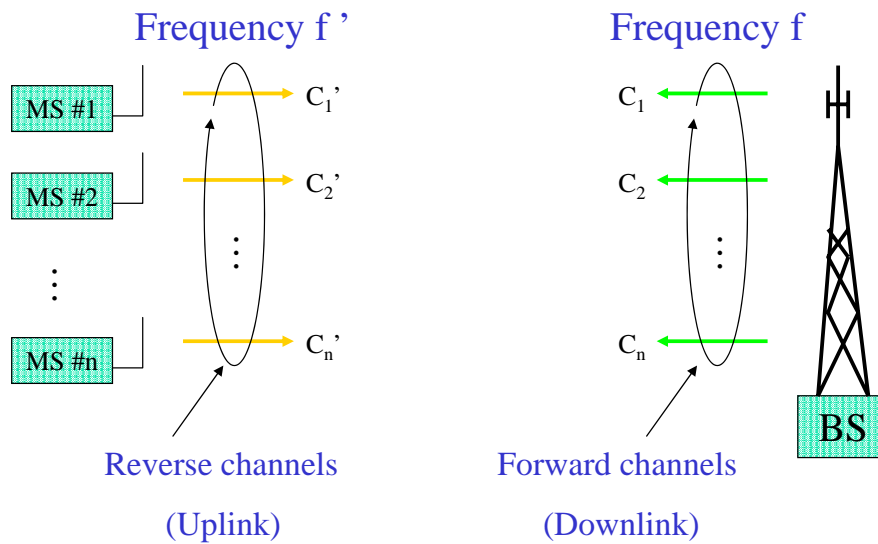


Channels in Simplex Mode

TDMA: Frame Structure (Cont'd)



Code Division Multiple Access (CDMA)



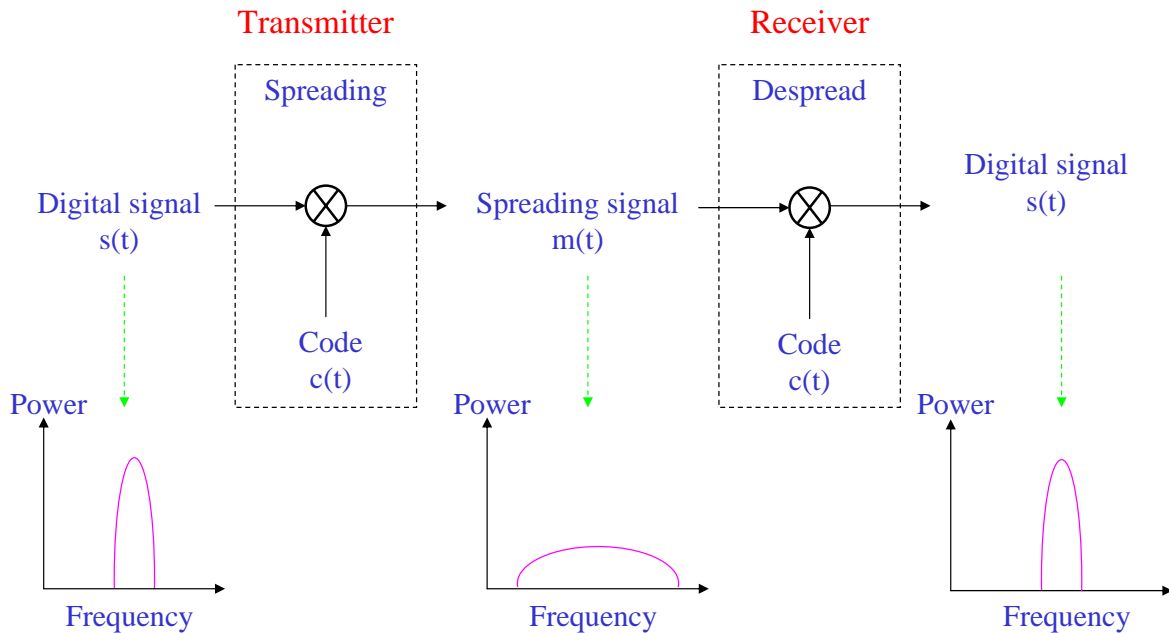
Note: $C_i' \times C_j' = 0$, i.e., C_i' and C_j' are orthogonal codes,
 $C_i \times C_j = 0$, i.e., C_i and C_j are orthogonal codes

Comparisons of FDMA, TDMA, and CDMA (Example)

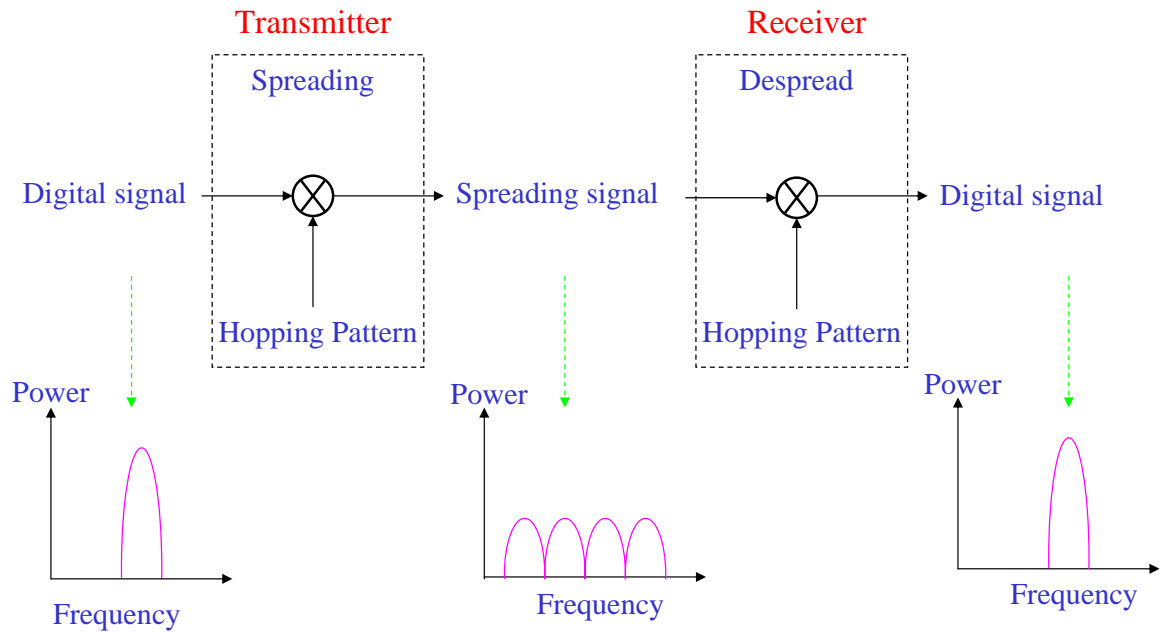
Operation	FDMA	TDMA	CDMA
Allocated Bandwidth	12.5 MHz	12.5 MHz	12.5 MHz
Frequency reuse	7	7	1
Required channel BW	0.03 MHz	0.03 MHz	1.25 MHz
No. of RF channels	$12.5/0.03=416$	$12.5/0.03=416$	$12.5/1.25=10$
Channels/cell	$416/7=59$	$416/7=59$	$12.5/1.25=10$
Control channels/cell	2	2	2
Usable channels/cell	57	57	8
Calls per RF channel	1	4*	40**
Voice channels/cell	$57 \times 1 = 57$	$57 \times 4 = 228$	$8 \times 40 = 320$
Sectors/cell	3	3	3
Voice calls/sector	$57/3=19$	$228/3=76$	320
Capacity vs FDMA	1	4	16.8
Delay	?	?	?

* Depends on the number of slots ** Depends on the number of codes

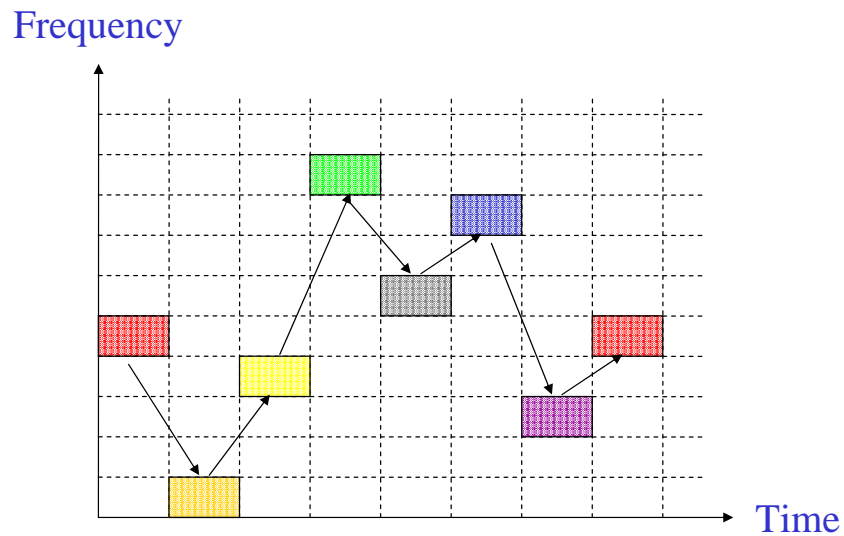
Direct Sequence Spread Spectrum for CDMA



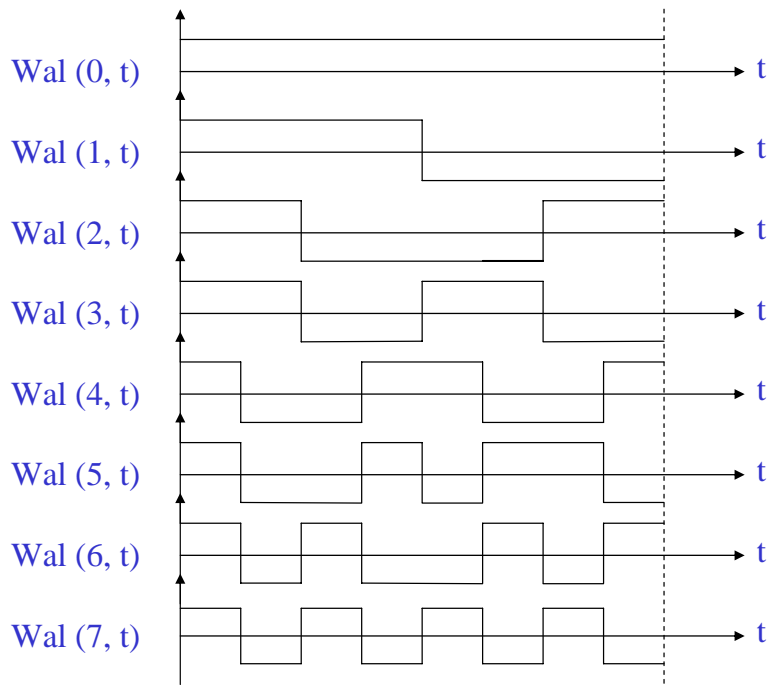
Concept of Frequency Hopping Spread Spectrum



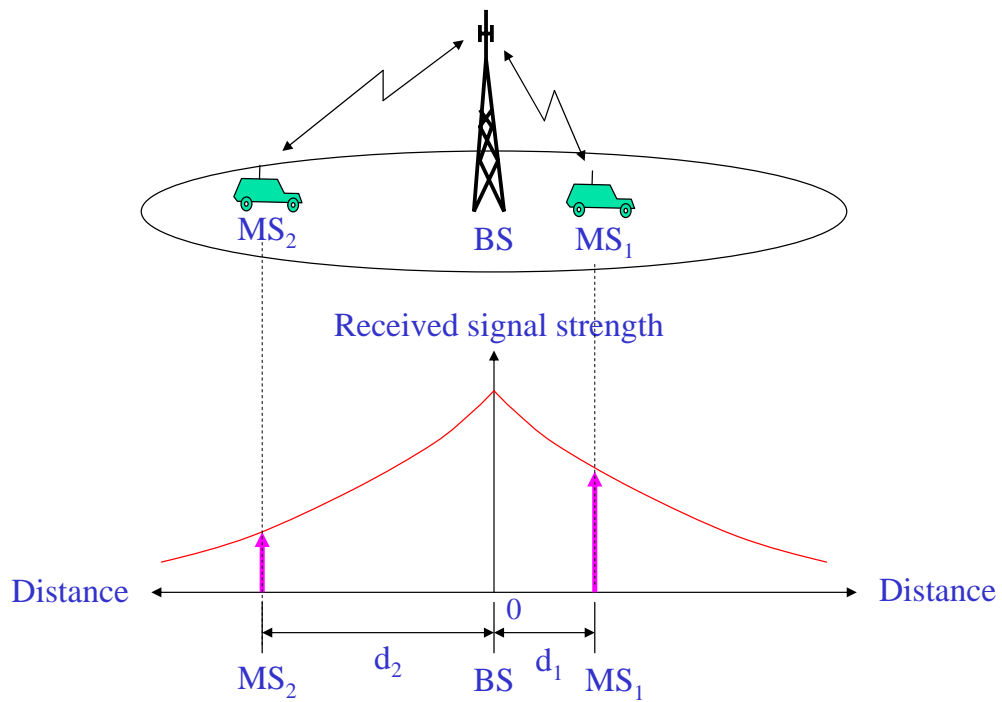
An Example of Frequency Hopping Pattern



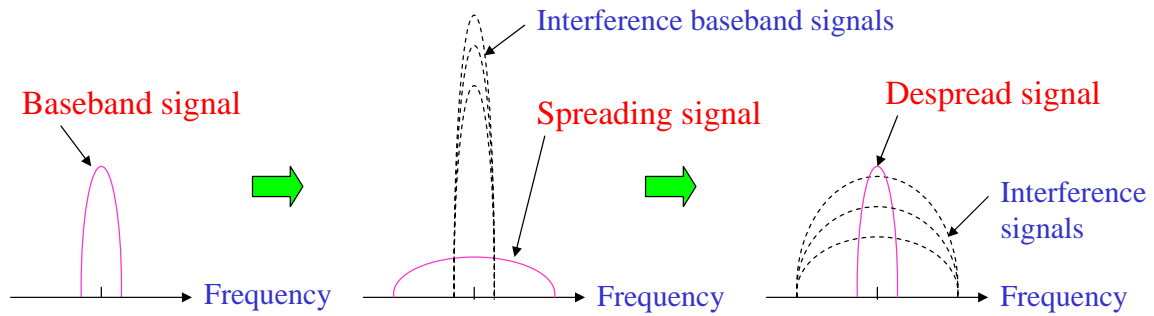
Walsh Codes (Orthogonal Codes)



Near-far Problem

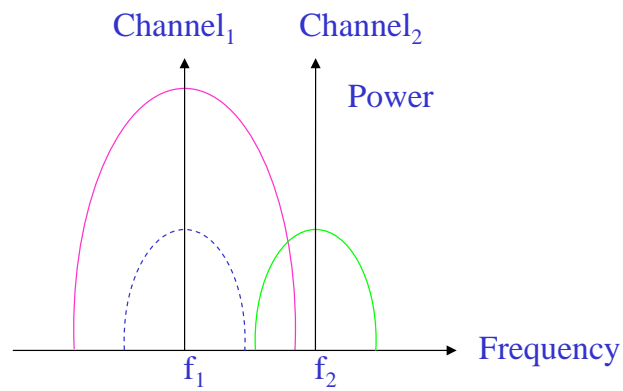


Types of Interference in CDMA



Interference in spread spectrum system in CDMA

Adjacent Channel Interference in CDMA



Power Control in CDMA

Controlling transmitted power affects the CIR

$$\frac{P_r}{P_t} = \frac{1}{\left(\frac{4\pi df}{c}\right)^\alpha}$$

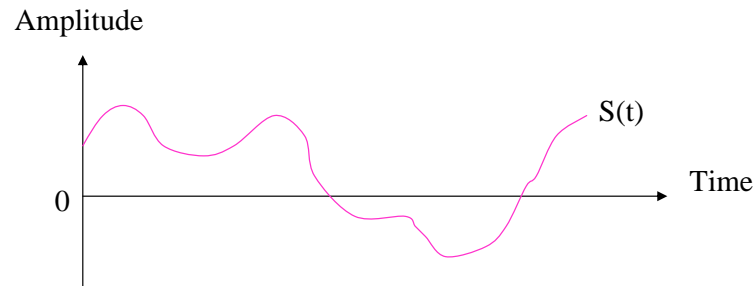
- P_t = Transmitted power
- P_r = Received power in free space
- d = Distance between receiver and transmitter
- f = Frequency of transmission
- c = Speed of light
- α = Attenuation constant (2 to 4)

Modulation

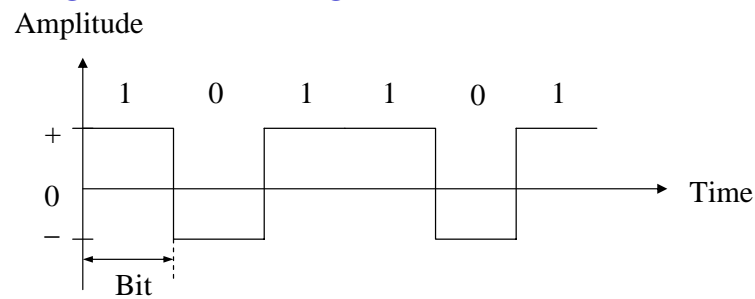
- Why need modulation?
 - Small antenna size
 - Antenna size is inversely proportional to frequency
 - e.g., 3 kHz → 50 *km* antenna
 - 3 GHz → 5 *cm* antenna
 - Limits noise and interference,
e.g., FM (Frequency Modulation)
 - Multiplexing techniques,
e.g., FDM, TDM, CDMA

Analog and Digital Signals

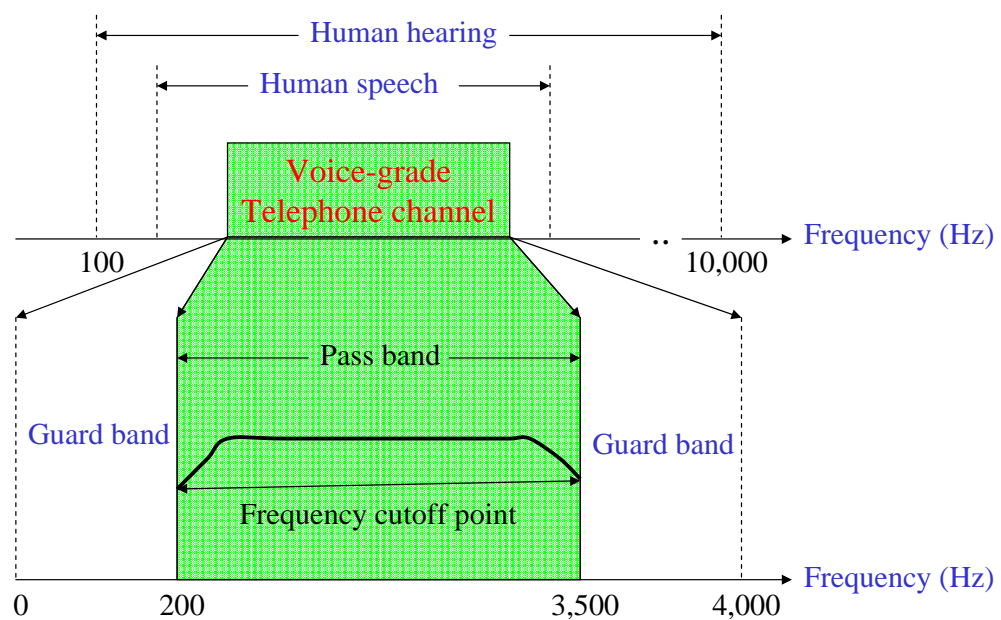
- Analog Signal (Continuous signal)



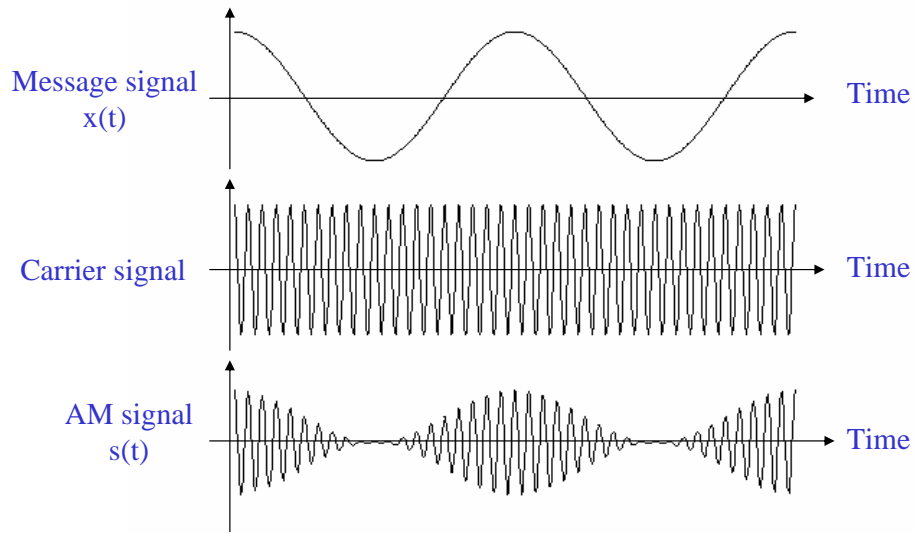
- Digital Signal (Discrete signal)



Hearing, Speech, and Voice-band Channels

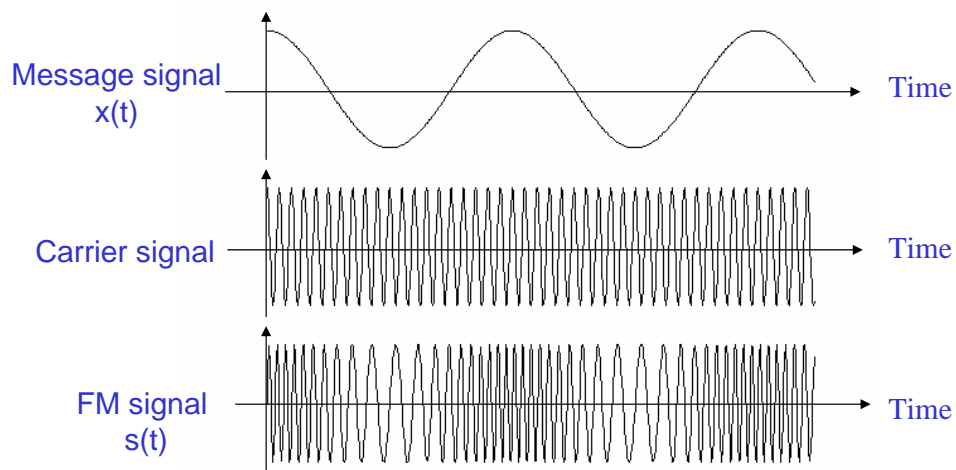


Amplitude Modulation (AM)



Amplitude of carrier signal is varied as the message signal to be transmitted.
Frequency of carrier signal is kept constant.

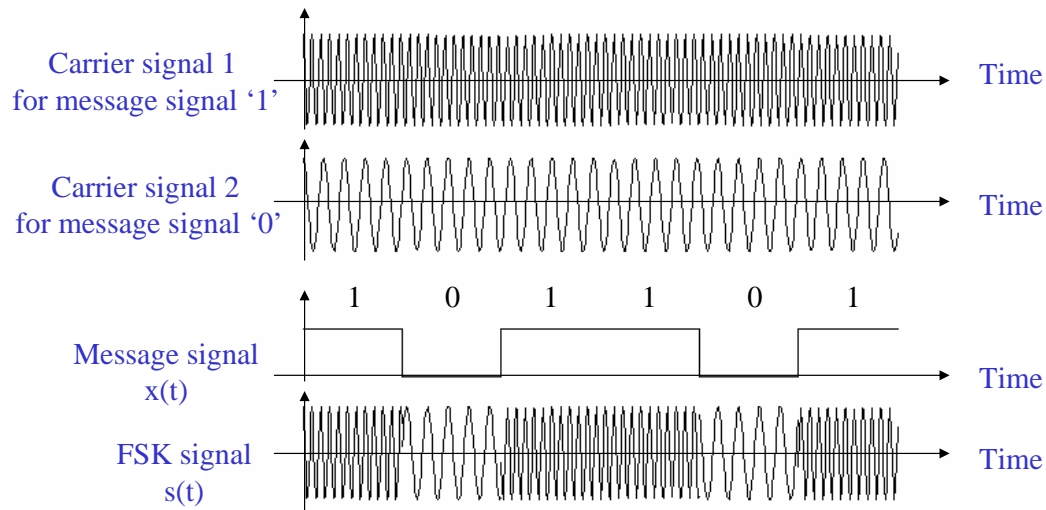
Frequency Modulation (FM)



FM integrates message signal with carrier signal by varying the instantaneous frequency. Amplitude of carrier signal is kept constant.

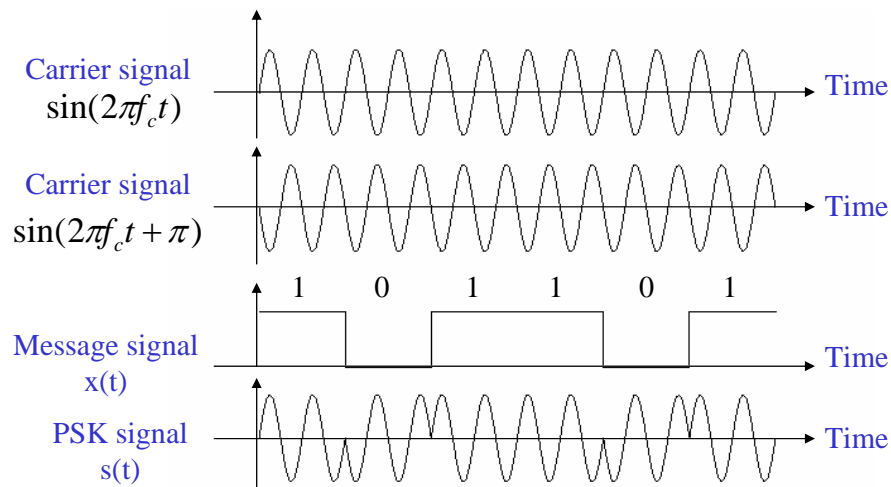
Frequency Shift Keying (FSK)

- 1/0 represented by two different frequencies slightly offset from carrier frequency

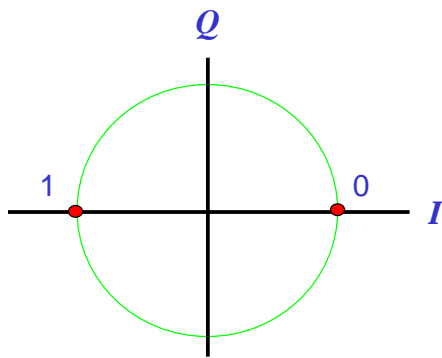


Phase Shift Keying (PSK)

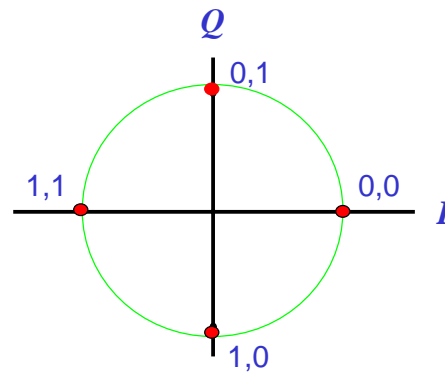
- Use alternative sine wave phase to encode bits



QPSK Signal Constellation

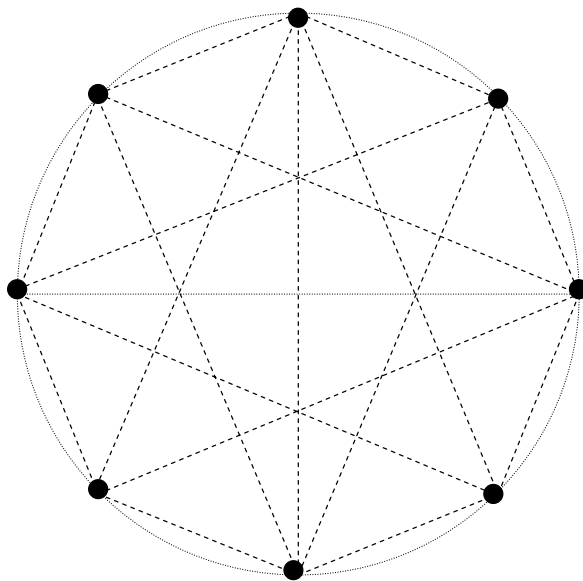


(a) BPSK



(b) QPSK

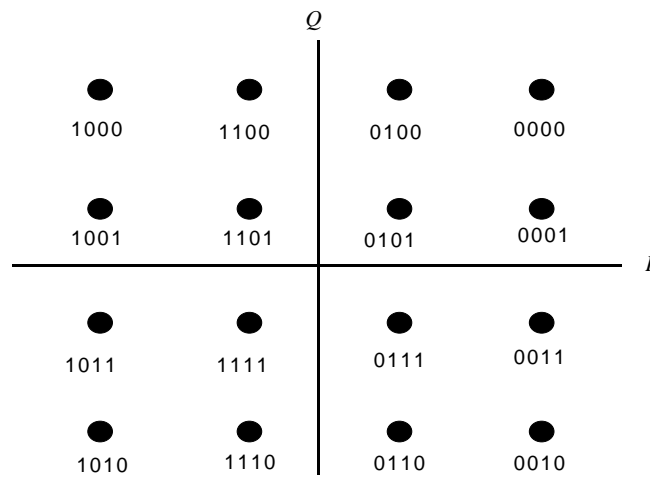
All Possible State Transitions in $\pi/4$ QPSK



Quadrature Amplitude Modulation (QAM)

Combination of AM and PSK

Two carriers out of phase by 90 deg are amplitude modulated



Rectangular constellation of 16QAM